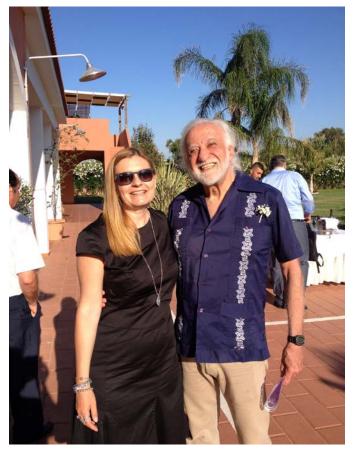


Dynamic Application Autotuning for Approximate Computing

Cristina Silvano



Yale talk at Politecnico di Milano, November 2008



Chania, Carlo and Niki Wedding, July 2016

Approximate Computing Applications



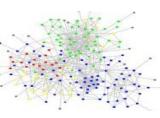
Image Processing



Machine Learning



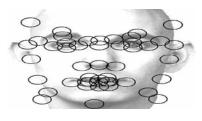
Big Data Analytics



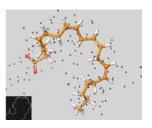
Graph Analytics



Multimedia Applications



Computer Vision



Drug Discovery

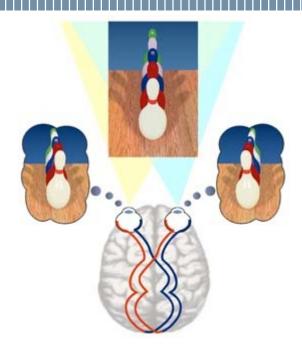


Traffic Prediction

100% computation accuracy is not always required...

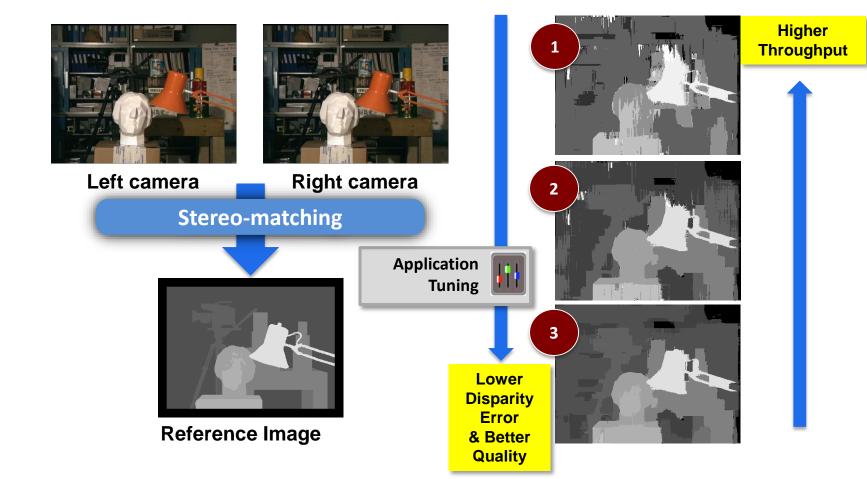
Approximation offers opportunities for trading off Accuracy vs. Performance vs. Energy

The human eye stereo-matching

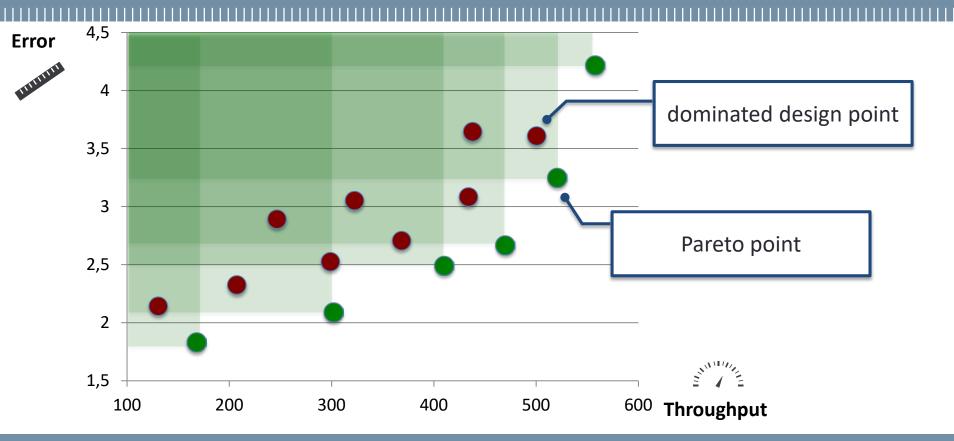


2 eyes → third dimension

Stereo-matching: Pixel Disparity Error vs Throughput



Approximate Computing: Pareto Points



Dynamic Autotuning of Applications

Dynamic Autotuning

At **runtime** according to the computation evolution

Automatic

Tuning:

1: to adjust in musical pitch or cause to be in tune: tune a quitar

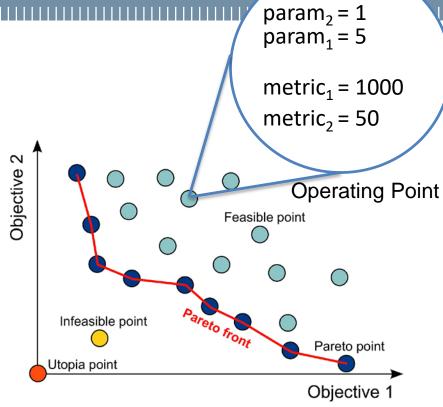
2: to adjust for precise functioning: *tune up* an engine

In our context:

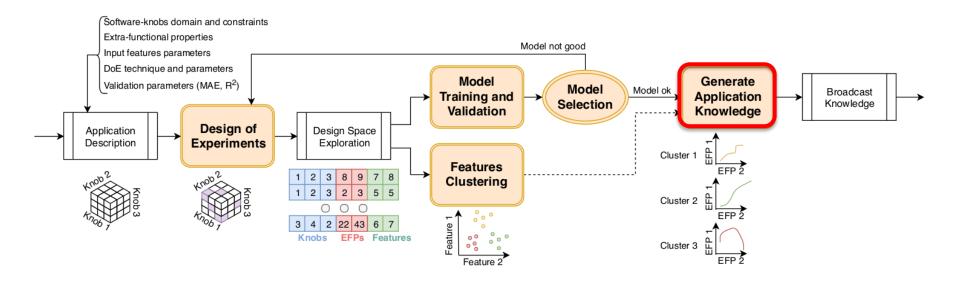
3: To adjust the values of application parameters to optimize the application metrics

Design-time Phase: Application Autotuning

- ➤ Best practice is to write parametric code with software parameters:
 - Number of iterations
 - Application-specific parameters
- ➤ At design-time we extract the application knowledge:
 - > Instrument the application
 - Design Space Exploration
 - Machine-learning Models
 - > Store the Pareto front to get the best tradeoffs

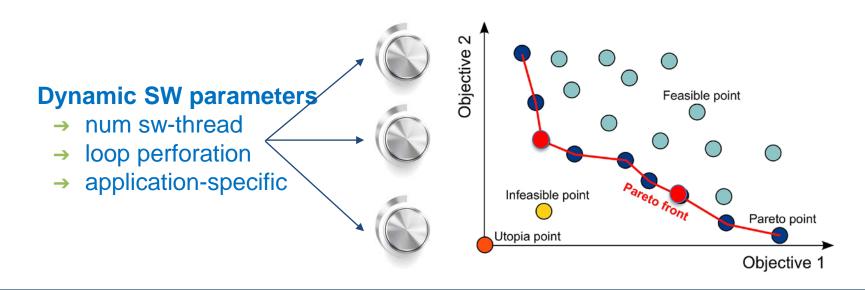


Design-time: Learning the Application Knowledge



Dynamic Autotuning

It is a way to constantly improve performance/energy tradeoffs with low developer effort over a wide range of run-time situations

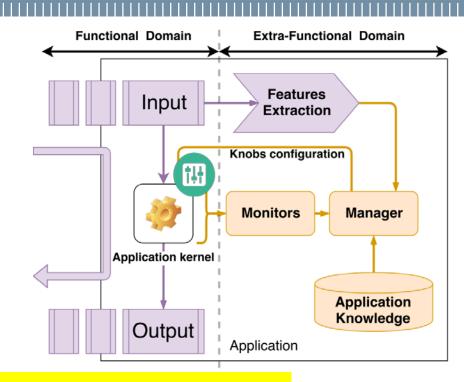


mARGOT Dynamic Autotuning Framework

It enhances a target application with an adaptation layer

 It is a C++ library to be linked to the target application

 Separation of concerns between functional and extrafunctional domains.



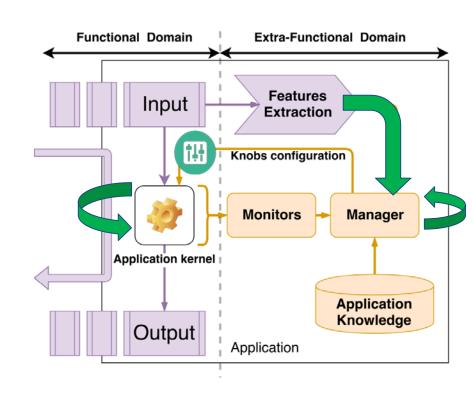
Public repository: https://gitlab.com/margot_project/core

D. Gadioli, E. Vitali, G. Palermo, C. Silvano, "mARGOt: a Dynamic Autotuning Framework for Self-aware Approximate Computing", IEEE Trans. on Computers, Nov. 2018.

mARGOT Dynamic Autotuning Framework

mARGOT provides an adaptation mechanism to react to changes in:

- Application requirements
- Application-knowledge due to online learning
- System monitoring values
- Data-features extracted from input data (such as image resolution)





What sort of society challenges could be addressed by exploiting the ANTAREX technologies?



























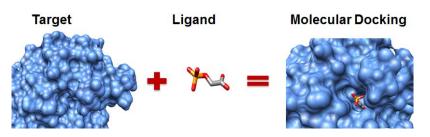


Autotuning Geometric Docking for HPC Accelerated Drug Discovery

HPC Accelerated Drug Discovery

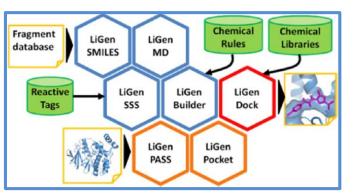


Need of HPC in Drug Discovery: HPC Molecular Simulations











Developing <u>energy and resource efficient</u> algorithms
Using <u>self-functionalities to adapt and scale-out</u> the application

Exascale-ready HPC Virtual Screening

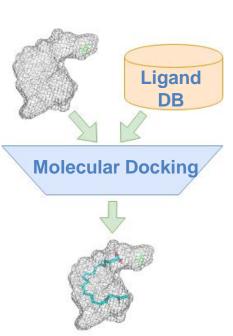
LiGen HPC application for drug discovery

Geometric Docking



Molecular docking is a method to estimate the preferred 3D position and shape of a candidate drug (ligand) in the target protein pocket when bound to each other

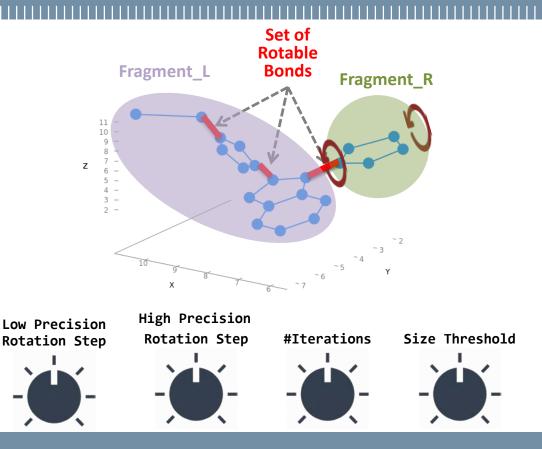
- Geometric Docking
 - Shape Complementarity: 3D geometric matching search to find out compatible pairs and most suitable poses
- Pharmacophoric Docking
 - Molecular Simulation: exploration of a large energy landscape given by chemical & physical interactions



GeoDock Tuning Parameters



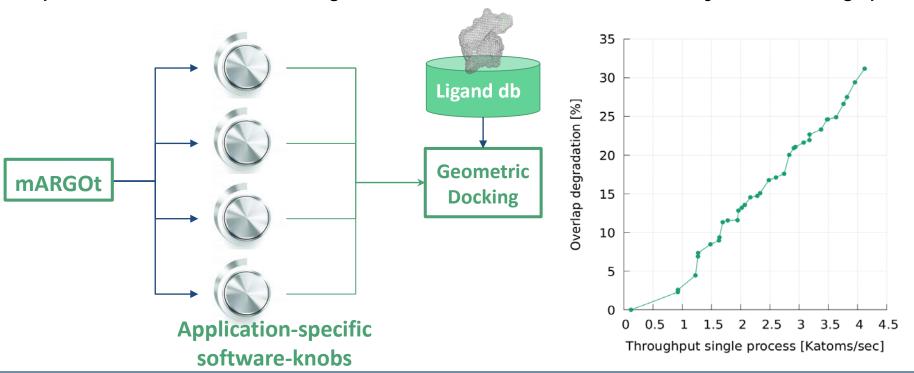
Expose software-parameters from the geometric docking application



Dynamic Autotuning of GeoDock



Expose software-knobs to get trade-offs between accuracy and throughput



D. Gadioli, E. Vitali, G. Palermo, C. Silvano, "mARGOt: a Dynamic Autotuning Framework for Self-aware Approximate Computing", IEEE Trans. on Computers, Nov. 2018.

Marconi: the most powerful public supercomputer in Italy

CINECA

No. 19 in Top500 and No.4 in Europe: Marconi Intel Xeon Phi: 10.38 PetaFlops (Linpack performance) 18.8 PetaFlops (peak performance) with 348,000 cores. Site: Casalecchio di Reno, Bologna (Italy)



Marconi is the Cineca's Tier-0 system, co-designed by Cineca and Lenovo based on the Lenovo NeXtScale platform and Intel® Xeon Phi™ product family alongside with Intel® Xeon® processor and Intel Omni-Path

LiGen GeoDock: The Zika virus experiment



EXSCALATE: ExaSCale smArt pLatform Against pathogEns

- 1.2 Billion ligands dataset (candidate drugs)
- 26 Zika binding sites (pharamacological targets)
- 8 Trillion poses scored (by GeoDock)
- 260 TeraByte of stored data
- About 900K Threads on 300k cores on 10 petaFLOPs MARCONI
- ➤ 1 MW measured power consumption
- > Run Time to Solution: 3.2 h for 1 out of 26 sites (run in Jan 2019)
- > Total Time to Solution: 3.5 days (84 h) for 26 sites
- > Energy to Solution: 84 MWh

Estimated Exascale Run in 2021: from 84 h to less than 1 h



Experiment website:

https://www.antarex4zika.eu



Autotuning an HPC-based Navigation System for Smart Cities

POLITECNICO MILANO 1863

Self-adaptive Navigation System





✓ Sygic Top #2 App in navigation category worldwide with 200 M users

Sygic world's 1st for iPhone, 2nd for Android

Sygic Company develops world's most popular IT4Innovations navigation application & provides professional **HPC** national01\$#&0 navigation software for business solutions supercomputing center@#01%101

Exploit synergies between client-side and server-side:

- Many drivers many routing requests to HPC system
- Traffic status data sources
- Continuous update of traffic flow calculation
- Smart City Challenge



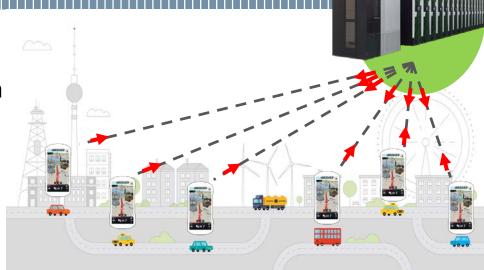
Intelligent Navigation for Smart Cities

Motivations:

- Provide optimal routes to hundred thousands of drivers/cars operating in the city area
- Serve all drivers' requests with global best to reduce total driving time
- Avoid traffic jams

Requires:

- Intelligent routing based on accurate calculation of traffic view state
- Balance routes for a city global optimum
- Minimize data transfer



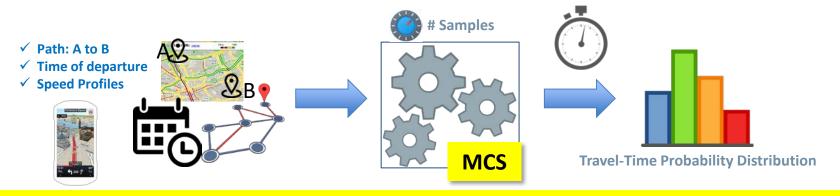


Probabilistic Time-dependent Routing



What is the Probabilistic Time-dependent Routing for a navigation system?

- ✓ Module to evaluate the expected travel time.
- ✓ In a client-server navigation infrastructure, the server-side must evaluate accurate expected travel time with updated traffic information
- ✓ Implemented by a MonteCarlo Simulation (MCS) to evaluate the probabilistic speed profile for each hop
- ✓ Dynamic autotuning of the number of samples for the MCS



E. Vitali, D. Gadioli, G. Palermo, M. Golasowski, J. Bispo, P. Pinto, J. Martinovic, K. Slaninova, J. Cardoso, C.Silvano, "An Efficient Monte Carlo-based Probabilistic Time-Dependent Routing Calculation Targeting a Server-Side Car Navigation System", Minor revision in IEEE Trans. on Emerging Topics in Computing; Open Access: http://arxiv.org/abs/1901.06210

European Innovation Radar Prize 2018







Best Early Stage Innovation

- ✓ ICT 2018 Vienna Award
 - ✓ Top 20 Innovations in 2018

"Saves money to drivers and cities.

Contributes to reduction of CO2 emissions.

Improves quality of life in urban areas.

Reduces time spent in daily travel traffic by more than 20 percent"

ernannt. Der Fachausschuss auf der ICT anerkannte die positive Auswirkung au Städten.



Die inte die Leis Superc optima in der der täg ist aucl andere das Co den Da Wie bei





http://www.antarex-project.eu/